1. Jumpaheadby2spaces = **Mushroom**

2. Jumpaheadby4spaces = **Golden Mushroom**

3. JumptoFINISH = **Super Star**

4. Goback2spaces = **Green Shell**

5. Goback4spaces = **Red Shell**

6. GobacktoSTART = **Blue Shell**

7. Lose1turn = **Banana**

 8. Rollagain = **Random**

9. Goback3spaces.Loseaturn = **Thunderbolt**

 10. Jump ahead by 3 spaces. Roll again = **bullet bill**

**Board**

1. Start
2. Jump ahead by 2: Mushroom
3. Lose 1 turn: Banana
4. Jump Head 3 spaces and roll again: Bullet Bill
5. Go back 2 spaces: Green Shell
6. Jump Ahead by 4: Golden Mushroom
7. Roll Again: Random
8. Go back to start: Blue Shell
9. Go Back 4 spaces: Red Shell
10. Jump to Finish: Super Star
11. Go back 3 spaces & lose turn: Thunderbolt
12. End

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